

# Annie O. Cleveland

Costume Designer, USA 829

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## Biography

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**Annie O. Cleveland** received her MFA degree in design from The Ohio State University. She was a tenured Associate Professor and the resident costume designer for the Department of Music, Theatre, and Dance at Colorado State University for the past sixteen years. Mrs. Cleveland recently relocated to the Los Angeles area and is interested in continuing her teaching career at a local university as well as pursuing additional free lance opportunities.

Annie has traveled extensively and most recently was the Theatre Arts professor on the fall 2005 *Semester at Sea* voyage around the world. In 1997, she and her family lived in Taiwan for a year and Annie gave workshops on costume and makeup design in Koahsiung, Taiwan; Bangkok, Thailand; and Seoul, South Korea. After publishing an article on the Tallinn Linnateatre in Tallinn, Estonia Cleveland received a grant to research and archive the Estonian Theatre Museum's collection of costume and scenic designs during the summer of 2002

Annie Cleveland is a member of the United Scenic Artists Union, local 829. Her most recent union designs were for Walden Media, a subsidiary of Disney, designing costumes for children's theatre productions at the Walden Family Playhouse in Denver. Her credits include *Toby and the Big Top*, the premiere stage production of *Holes*, based on the book by Louis Sachar and a recent Disney movie, and *Nautilus: 20,000 Leagues under the Sea*. Mrs. Cleveland has designed nearly 100 productions for Colorado State University, University of Northern Colorado, and the Bas Bleu Theatre. Her costume designs for *The Cherry Orchard* won "Best in Show" at the juried Colorado Performing Arts Festival in Denver. Most recently she designed *James and the Giant Peach* and *The Laramie Project*.

Her teaching experience includes courses in Introduction to Theatre, Costume and Makeup Design, and Theatre around the World. Since 1994 her area of research has been integrating computer-aided design into the field of Costume Design. Students in her Costume and Makeup Design classes are taught *Painter*, and *Poser* software programs. Because she taught the Graphic Expression class, an introduction to all areas of design, she is also knowledgeable in *3D Studio Viz*, *AutoDesk Architectural Desktop*, and *Lighting Design Assistant*. Cleveland was also the principle instructor for the Introduction to Theatre course, a 200 person core curriculum lecture class for non-majors. This class was taught utilizing WebCT technology.

Annie looks forward to integrating herself into the Los Angeles arts community and anticipates joining a dynamic and active academic institution in the near future.